

## Block pattern Based Information Storage with Security in Internet of Things

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### Abstract

Block chain allows users and data providers to ensure authentication, authorization and data validity with proper multi-key exchange authentication for user identity and hash key for Blockchain so that the data is not just stored but also validated each time the user access. In this paper, we apply Zero Knowledge proof to Strong rooms using RFID Card reader and Camera module IoT system to prove that a prover without disclosing information such as public key enhances the anonymity of Blockchain.

**Keywords**—IoT; RFID Card Reader; BlockChain; Strong room; Zero Knowledge Proof

### 1. INTRODUCTION

Internet Of Things (IoT) is the extension of internet connectivity into physical devices and everyday objects. These devices can communicate and interact with others over the internet, and they can be remotely monitored and controlled.

The paper introduces Blockchain which is a digital record of transactions. The name comes from the structure, in which individual transactions/records, called blocks are linked together to a single list called chain. Blockchain records transactions and each transaction added to the Blockchain is validated by multiple consumers. These systems are configured to monitor specific types of Blockchain transactions, form a peer-peer network. They work together to ensure each transaction is valid before it is added to the Blockchain. This decentralized network of computers ensures as a single system cannot add invalid blocks to the chain.

When a new block is added to the Blockchain, it is linked to the previous blocks using a cryptographic hash generated from contents of previous block. This ensures that the chain is never broken and that each block is permanently recorded.

### 2. FRAMEWORK AND ARCHITECTURE

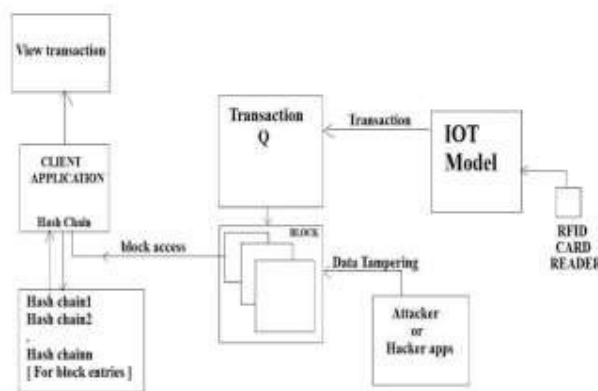


Figure 1: Architecture Diagram

The main purpose of Blockchain technology is to secure the digital identity reference. The concept of Blockchain in the existing system is that the data obtained from the IoT model gets stored in the server and authenticated user can keep track of transactions, where the data might get tampered. The proposed system is in such a way that, if the data is manipulated, the system notifies that the particular data has been modified.

The proposed system contains three modules: IoT, Blockchain Server and Client Application. We have taken the environment of strong room in police station. Smart cards will be given to few authorized staffs working in police station, and when the person swipes card to enter into the strong room, the RFID Card reader scans the value of that particular card swiped by the person, and the camera fixed at a place captures the image of the person swiping the card. The "RFID tag+image" is a transaction which gets stored in the Blockchain

ledger. Client on the other hand, to view the transaction, should get registered to the Blockchain server initially. During the registration, Blockchain server shares a secret key to the client on request by encrypting it with the public key by providing the private key. Once the client gets registered and obtains the private key from the Blockchain, that client is said to have been authenticated and authorized. Again, when the client wants to view transactions, he has to regenerate the shared secret by encrypting it with the private key. Blockchain, upon receiving, decrypts it with the public key and checks if the shared secret key is the same given to the client while registering. Once the combination of these secret keys is found to have been the same, Blockchain concludes that the client is an authorized person and allows the recent transaction to move to the respective user blocks. Once the transaction moves to user blocks, that particular transaction will be removed from the Blockchain ledger, hence no security breach and data tampering. In order to check the security breach, a hacker application has been developed wherein, when a hacker modifies the transactions, then that particular transaction is viewed as a “bug” icon in the user block.

**2.1 Innovations Presented in the Project**

1. Zero Knowledge proof is applied to Strong room utilizing RFID Smart card and camera to prevent data forgery and personal information infringement.
2. Block chain handles transactions carried inside the strong room and stores each transaction in a blockchain ledger for privacy protection.
3. Block chain also stores symmetric keys inside the server and these keys are not distributed to users who view the data and hence security is preserved.
4. Whenever a user needs to view data he must be registered in prior to the Block chain server so that only authorized user has access to the transactions, and he can view the data by keys generated by the Blockchain.
5. A hacker application has been developed to check if the data has been modified by using false timestamp, and if any modifications, will be notified in the user blocks by a “bug” icon and reported.

**2.2 Device Authentication and Data Transmission**

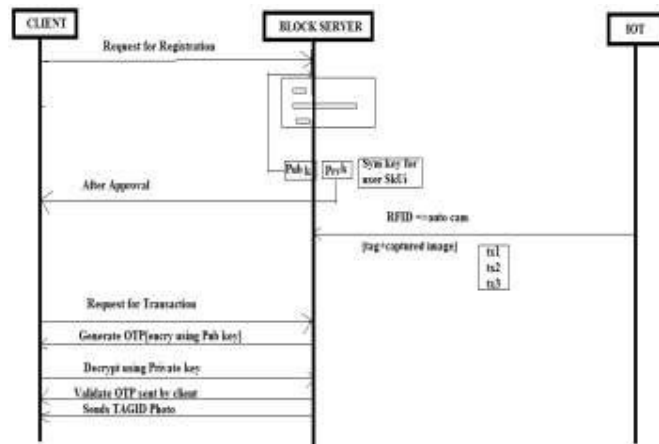


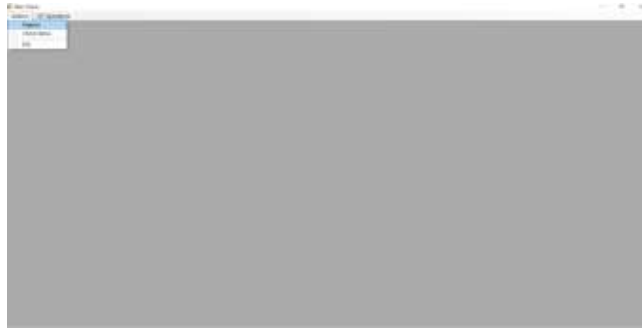
Figure2: Sequence Diagram

IoT Model stores the transactions i.e, RFID Card Reader as well as image captured by the camera in a queue and sends those transactions to the Blockchain ledger. Client need to be registered to the Blockchain server first, in order to seek transactions. Blockchain contains multi-key i.e, Private key, Public key and Secret key. During client registration, private key along with the secret key is given to the client. Public key is retained in the Blockchain only. Once the registration is done, the client can request for the recent transactions. Request for the data view involves regeneration of the shared secret key using the private key and sent to the server. And the Blockchain should check if the secret key is the same that had been sent to the client while registering. If the secret key is the same, then that particular client is said to have registered to the server and found to be authorized. And the recent transactions are sent to user blocks where only the authenticated user can view. And as soon as the transaction is moved to blocks, that particular block will be removed from the ledger in order to prevent the security breach and data tampering.

### 3. IMPLEMENTATION

Blockchain allow the users and data provider to ensure authentication, authorization and data validity with proper multiple key exchange authentication for user identity and hash key for block chain data validation so that data is not just stored but also validated each time when user access.

#### 3.1 Snapshots of the Project



**Snapshot1: Client Registration Page**

The above snapshot depicts the user registration page, where the user sends the request to the blockchain server from client application to get registered.



**Snapshot2: Confirming the User Request**

The below snapshot depicts the User request approval page where the request is sent to the server. The system automatically fetches the MacId, Username, Date and time.



**Snapshot3: Confirmation of the request sent**

The above snapshot depicts the confirmation of the request sent by the client application, The message is popped saying that “ Request sent successfully to the authentication server”. The request is sent to the blockchain server.



**Snapshot4:**UserApprovalscreenintheBlockchainPage

TheabovesnapshotdepictstheUserapprovalscreenintheblockchainapplication,wheretherequestsentbytheclientneedstobe approvedor reject.



**Snapshot5:**RequestApprovalscreenoftheBlockchainadmin

TheabovesnapshotdepictstheRequestapprovalscreenintheblockchainapplication, wherethelistofrequestsentbythe clientisapproved/rejectedhere.



**Snapshot6:**CertificateApprovalscreen

Theabovesnapshotdepictsthecheckstatusscreen,whereitalsoincludestheencryptedcertificateoption,itcanbe shownonly whenthe statusisapprovedbythe blockchainserver.



**Snapshot7:**SwipingofRFIDcardagainsttheRFIDCardreader

The above snapshot depicts the swiping of RFID card into the Arduino board, scans the card number with the computer used.



**Snapshot8:** A transaction

Scanning the card value as well as captures live image captured when the card is swiped against an IoT module (RFID Card reader) and the transaction is saved successfully.

**Snapshot9:** Request form for the Recent Transaction

The above snapshot depicts the Request form for the Recent Transaction, when the client request the server for the recent transaction.



**Snapshot10:** Blockchain server Page to allow the transaction to move to user blocks.

Blockchain accepts the request from the client and requests the client to decrypt the secret key using the private key.

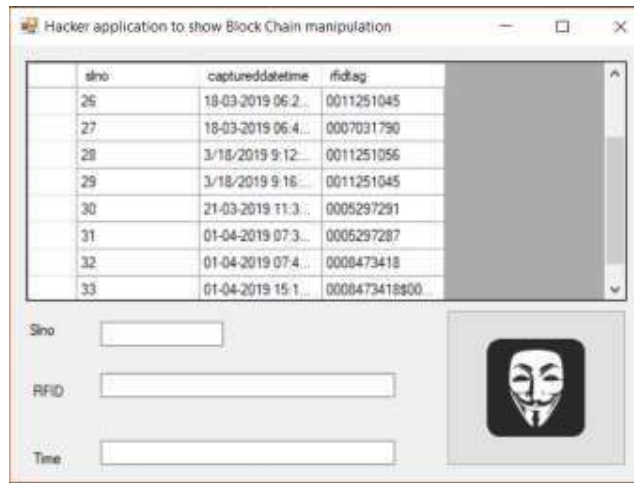


**Snapshot11:** Check the secret key and move transactions

The above snapshot depicts the checking of secret key and the movement of the transactions, here the recent transaction is moved to user blocks.

**Snapshot12:** Transaction stored in user blocks

Once the Blockchain finds that the client is authorized, it allows transactions to move to respective user blocks.



Snapshot13:Hackerapplication

Theabovesnapshotdepictsthehackerapplication,whereinahackercanmodifyanytransactionstoredintheuser blocks.



Snapshot14: ViewoftheHackeddetails

Anytransactionmodificationcanbeeasilyidentifiedinuserblocksthroughthe“bug”iconandcanbereported.Blockchainhe nce, allowsclientstoidentifythedata tamperingso nosecuritybreach.

**4. CONCLUSION**

The project propose strong room using Zero-knowledge proof to protect data. IoT data is stored in the blockchain, which can prevent IoT device authentication and data tampering. RFID card monitors themodificationofthedata and thetheftthrough blockchainbecauseoftheproblems suchasforgeryand alterationofdata.

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